$\underline{PUBLIC\ RELATIONS\ MINOR\ (24\ CREDITS)}$ (Students must have a 2.25 GPA within the minor at time of completion to qualify for graduation)

Course No.	Course Name Introductory Core	Prerequisites
	Introductory Core	
COMM 202	Principles of Public Relations	None
COMM 203	Public Relations Tactics I	Coreq: COMM 202
	Intermediate Core, once both courses above have been completed	
COMM 204	Public Relations Tactics II	COMM 202, 203
COMM 302	Public Relations Strategies	COMM 202, 203
Adv	anced Core, once all four courses above and Comm 27	
COMM 402	Public Relations Planning	COMM 202, 203, 204, 275 and 302
UIRED COURSE. 3 CI	REDITS.	
COMM 275	Adv & PR Research Literacy	JOURNLSM 220 or COMM 202
CTIVES. 6 CREDITS.		
Course No.	Course Name	Prerequisites
COMM 240	Public Speaking (GH)	COMM 110
COMM 326	Communication and Gender	Sophomore standing
COMM 327	Introduction to Corporate Communication	Sophomore standing
COMM 345	Persuasion	COMM 110
COMM 363	Introduction to Health Communication	Sophomore standing
COMM 422	Communication Theories	Junior standing
COMM 424	Cross Cultural Communication (GS/DV)	COMM 110
COMM 491	Travel Study	Department consent
COMM 493I	Internship in Communication- Public Relations	Department consent
JOURNLSM 220	Foundations of Advertising	None
JOURNLSM 241	Electronic Media Copywriting	None
JOURNLSM 248	Publication Layout	JOURNLSM 227 or 220 or COMM 203
JOURNLSM 303	Feature Writing	JOURNLSM 227 or 241 or COMM 203
JOURNLSM 310	Publication Photography	None — —
JOURNLSM 347	Journalism for the Web	JOURNLSM 237
JOURNLSM 364	Advertising & PR Account Management	COMM 302 or JOURNLSM 322
JOURLSM 420	Law of Mass Communication	JOURNLSM 227 <u>or</u> 220 <u>or</u> COMM 131
JOURNLSM 430	Communication and Public Opinion	JOURNLSM 227 or 220 or any course in Poli Sci or Sociology & Ju standing or department consent
MARKETING 311	Principles of Marketing	Junior standing and 2.0 GPA for minors
MAGD 150	Introduction to Media Arts & Game Development	None